

# Extend Microphone

## RM10



360° omnidirectional pickup



6m Pickup distance



Small and Convenient

RM10 is a portable and compact extension microphone designed for business professionals in personal offices, travel meetings, and other on-the-go scenarios.



## FEATURES

### ▼ COMPACT AND LIGHTWEIGHT, EASY TO CARRY

RM10 has a diameter of only 10cm, making it very small and convenient to carry in your pocket for on-the-go use.

### ▼ SIMPLE AND EASY CONNECTION, PLUG AND PLAY

It uses a USB connection, allowing you to directly connect it to a computer, tablet, or video conferencing terminal without the need for drivers. It is compatible with various operating systems and software, suitable for daily applications.

### ▼ 360° OMNIDIRECTIONAL PICKUP

RM10 adopts a circular microphone array design, enabling 360° omnidirectional pickup within a radius of 6m. With a 5m USB cable, it can cover the pickup needs of the entire meeting room.

### ▼ INTELLIGENT NOISE REDUCTION

It is equipped with built-in intelligent noise reduction algorithms, providing strong anti-interference capability and delivering clear, natural and balanced sound quality, ensuring a high-quality voice communication experience.



## SPECIFICATIONS

### ▼ CONFERENCE ABILITY

Covered Area	150-300 sqf
Participants	5~8 People

### ▼ HARDWARE INTERFACE

Power	USB: 5V DC
Interface	USB ×1
Button	Glowing silent button ×1
Cable	5m

### ▼ PRODUCT COMPONENT

Dimension	48mm × 20mm (Φ100mm×20mm)
Weight	0.15kg
Product List	Extend Microphone, USB cable, User's manual

### ▼ GENERAL SPECIFICATION

Operating Temperature	0° - 40° C
Humidity	5% - 95% (Condensation free)
Storage Temperature	-20° - +70° C

### ▼ MICROPHONE

Pickup Distance	6m
Frequency Response	100-10kHz
Pickup Range	360° Omnidirectional sound pickup
Sensitivity	- 40.5 dB (V/Pa)
Signal-to-noise Ratio	64dBA
Total Harmonic Distortion	10% (1kHz, 120dB SPL)
Compatibility	Compatible with popular operating systems, Windows XP/Vista/7/8/10/ Linux/Android



## INTERFACE

- 1 — USB
- 2 — AUX

